



国の人見る目の日日日 politecnico di torino, italy



an experiment in design-based political agonism

## Envisioning

apply by june 11th, 2017

## tourism-related

http://international.polito.it/it/courses/summer\_schools

Real-Estate

Focusing on the site of a 19th century military barracks in the center of Torino, this intensive summer workshop will challenge students to rethink tourism-related real estate. This latter is often accused of disrupting local communities by raising real estate values and transforming cities into Potemkin villages for stereotypes-seeking tourists. On the other hand, tourism-related investments are often a major source of income for local communities. The workshop will react to this controversy by engaging the participants in a role game where they will act from the standpoints of different stakeholders, i.e. a global real estate company that is considering a tourism-related development of the site with the goal of maximizing profits, the municipality that aims at increasing its revenues, local hotels and hostels that defend their position on the market, preservation authorities that defend the status quo of the historic city. In this role game, students will engage one another "agonistically" and the seven days of the workshop will revolve around a design-based political tournament, during which the site will be rethought and reworked to include - although not necessarily to fulfill - the positions resulting from each round of agonistic design.

Participants will receive 5 ETCS upon successful completion of the final design work

## PROGRAM **Welcome Dinner** Seminar with real stakeholders involved On-site visit and lecture: the role of heritage in urban transformations **Lecture: Urban Planning. Innovative strategies** Studio Work - First round of agonistic design Lecture: The social component to urban design: narratives and consensus building Studio Work - Second round of agonistic design Lecture: Strategic Design. Real Estate and financial feasibility of urban projects Studio Work - Third round of agonistic design Lecture: The real deal. Speaking with developers Studio Work - Fourth round of agonistic design Day visit to Milan: examples of strategic design with local guide

Studio Work: finalizing the design

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Presentation and charrette with real actors involved